Communiqué from Shields

We want you to know about some changes in Shields:

- **Big Blue Re-cycling Bin** moved to beside Maintenance shed. This was done to eliminate rutting from traffic and pick-ups at Friendship Field location.
- **Installation of new No Parking and Loading Zone signs** at Community Centre and Golf Course area. This was done to remove vehicles and golf carts from roadway. Parking is available in the lot south of the Community Centre. Vehicles parked in these news zones are subject to fines. Want to find out more, go to Shields.ca Administration Bylaws & Permits Bylaw 2018 #5-18 Traffic.

Dumping in RM Gravel Pit Please remember to be a good neighbor and do not dump tree branches or other garbage in RM gravel pit. Tree branches can be taken to the Dundurn landfill.

Development on Your Property – Development Permit

What is Development permit? Development permit is permit issued by Council /Administrator to owner of property that authorizes development on any building or land you own. There is no fee for a development permit. A development permit does not approve the build or construction of the change/improvement to structures or landscape.

Why is Development Permit needed? This permit informs Administrator of upcoming activity so she can advise Council to obtain necessary approval and Operations Manager so he can ensure proposed development does not cause drainage issues or cover over curb stop used to control flow of potable water. Administrator review also determines if proposed work will require Building Permit.

Unsure if you need a development permit? Contact Shields Administrator 306 492 -2259

Upcoming events

Annual Shields Fundraiser Golf Tournament August 11, 2018 Details at Shields.ca Contact Garry Hovland 306 492-2600

Road Construction Public Meeting Saturday August 18, 2018 Meeting Purpose – obtain community consensus for road construction

Sport Court Steak night Fundraiser August 29,2018 –details at Shields.ca Must purchase tickets by August 23 *contact: Carrie 306 717-4356*